AMERICAN COMPUTER SCIENCE LEAGUE

2001-2002

INTERMEDIATE DIVISION PROGRAMMING PROBLEM

WRAP AROUND CODE

PROBLEM: This is yet another in a long list of ACSL code programs. You would think we would have run out of them by now. In this program you will be given a set of letters to encode. The difference here is that different rules are used for different letters and the counting process starts where the last letter ends. Using the numerical value of each letter (A=1, B=2, ... Z= 26) the rules are as follows:

If the letter is between the	The number of letters to count is given by:
given letters, inclusive:	
A - E	Multiply its numerical value by 2
F - J	Divide its numerical value by 3. Multiply the integer
	remainder by 5
K – O	Divide its numerical value by 4. Multiply the integer part of
	the quotient by 8.
P - T	Multiply the sum of the digits of its numerical value by 10
U- Z	Find the largest integer factor of its numerical value less
	than the value itself. Multiply it by 12.

As an example, if the set of letters to encode consists of the letters B, G and Z, then the B with a numerical value of 2 encodes to a 4. Counting 4 letters from A produces an E. The G, with a numerical value of 7, encodes to a 5. Counting down 5 letters from the E produces the letter J. The Z with a numerical value of 26 has 13 as its largest factor. Counting 156 letters (12 * 13) has the effect of wrapping around the alphabet 6 complete times and ending at J. The encoded solution for the letter set B, G, I is E J J.

INPUT: There will be 5 input lines. Each will consist of a series of upper case letters and will end with a \$. You may enter the letters one at a time. The commas shown are for clarification and do not have to be entered. The \$ is not encoded.

OUTPUT: For each set of letters, print the results of the encoding.

SAMPLE OUTPUT
1. EJJ
2. C O T
3. C I E C

Note: Students have 72 hours in which to submit a solution. Students may not consult any person for assistance. The program must accept all the data and print all the solutions in one RUN of the program. We suggest that you print the solution for each input prior to entering the next input since, if the program stops, you will not be allowed to enter the remaining data.. Make sure that you put your name, your school name and your division at the top of your program file. Advisors must send to ACSL the program file of all students who score a 10 for the contest.

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CONTEST #1

INTERMEDIATE DIVISION PROGRAMMING PROBLEM

TEST DATA

TEST INPUTS

- 1. A,B,C,\$
- 2. L,U,C,K,\$
- 3. A,E,I,O,U,\$
- 4. C,O,N,T,E,S,T,\$
- 5. M,O,N,T,R,E,A,L,\$

TEST OUTPUTS

- 1. C G M
- 2. Y E K A
- 3. C M M K Q
- 4. GECWGCW
- 5. Y W U O A K M K